

WORLD RULES - FOUL SNOOKER DEFINITIONS

Foul Snooker's

The finest cut possible. With a straight line shot on both sides of the ball. The left hand Red Ball creates a "Foul Snooker"

NOTE:
All situations are shown with the yellow balls being the fouled player's colour.

The closer the Cue Ball is, the more narrow the finest possible cuts become. Black Ball would constitute a "Foul Snooker".

This is not a "Foul Snooker". Player, cannot be snookered by a ball of own colour.

Touching Ball. Finest cut on either side is zero point. Player can play a legal shot without obstruction in both directions. Therefore no "Foul Snooker" can be given.

The cushion is ignored for the purpose of defining a "Foul Snooker". No Foul Snooker could be granted

In this instance a "Foul Snooker" is given. The Red Ball is obstructing the path to the cushion

Although the yellow ball can be seen clearly. The red ball would be contacted before the finest cut to the yellow could be achieved. A "Foul Snooker" would be awarded.

The jaw of the pocket (arrowed) is preventing the Cue Ball from being played to the finest possible cut on the cushion side of the Yellow Ball. Following a foul, This would be termed as a "Foul Jaw Snooker".